# **vtkplotter** Plotting in FEniCS with python



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## Motivation

So far matplotlib has been the standard for post processing results from FEniCS python scripts: good for visualizations of 2D meshes but way insufficient for 3D renderings.

**vtkplotter**, a 3<sup>rd</sup> party python module, aims at filling this gap and allows to:

- Create publication-quality 2D/3D images and plots
- Embed 3D interactive scenes in notebooks (via the K3D backend<sup>2</sup>)
- Facilitate the exchange of results among researchers

# Features and Image Gallery

- Any object/mesh can be added to the rendering, not limited to the solution, all displayed meshes can be manipulated like any other standard vtk object (e.g. calculate areas/volumes, color-code mesh differences etc..)
- Other features include: embed *latex* formulas in the 3D rendering, generate isolines, multiple *sync-ed* window displays, customizable axes styles, etc..







by exporting 3D scenes.

Easy to install and use:

> pip install vtkplotter

#### Basic API interface is simply:







Synchronized multi-windows give to visual comparisons

## CONCLUSION/OUTLOOK

A new tool to complement matplotlib is now available for FeniCS.

Future developments may include: generation of stream-lines from vector fields, visualization of tensors, volumetric rendering and isosurfacing.

→ Have you found a bug or wish to request a missing feature? Submit an issue to the github webpage or by email at: marco.musy@embl.es

### REFERENCES

1. M. Musy et al., "vtkplotter, a python module for scientific visualization and analysis of 3D objects and point clouds based on VTK (Visualization Toolkit)", Zenodo, 10 February 2019, doi:10.5281/zenodo.2561402.

2. K3D-jupyter module by A. Trzesiok et al. is available at: https://github.com/K3D-tools/K3D-jupyter

